

Robin Jungers / multimedia engineering student

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Education

2014 — present
IMAC Engineering school
University of Paris-Est MLV

image synthesis, advanced algorithmics
webdesign, media arts, video production
mathematics and applied physics

2012 — 2014
Preparatory class
Polytech Nantes

numerical analysis, arithmetics
theoretical and applied physics
mechanics, electronics

2012
Science Baccalauréat
Lycée Sacré-Coeur Angers

science bases, general culture
fine arts option
+ high honours

Experience

2016 (1 semester)
Exchange student in Japan
Future University of Hakodate

audiovisual installation project
conception and development
part of Pr. Hidekatsu Yanagi's laboratory

2016 (3 months, internship)
Front-end developer
Bonjour Interactive Lab, Paris

front-end web development
AI development with Processing
OpenGL experimentations

2013 (1 month, internship)
Computer technician
APO33 association, Nantes

assistance for international artists
hardware setting up

I am French.

I speak, write and read English. I have a basic knowledge of Spanish.

I am fluent in C, C++, Java. I also know HTML5, CSS3, JavaScript.

I mostly work with OpenGL/GLSL — Cinder, OpenFrameworks, Processing, WebGL.

I have already spent some time with SuperCollider and PureData.

I have also worked with Swift for iOS development.

I am used to Sketch and the Adobe Creative Suite.